GEOMETRY 2D Shapes, Polygons and Figures

square		sides corners / vertices
rectangle		sides corners / vertices
rhombus		sides corners / vertices
trapezoid		sides corners / vertices
pentagon		sides corners / vertices
hexagon		sides corners / vertices
octagon	ř.	sides corners / vertices
decagon		sides corners / vertices

<u>Polygon</u>: 2D shapes made with <u>straight</u> sides and are closed. In Greek, poly- means <u>many</u> and gon means <u>shape</u>, meaning many sided shape.

GEOMETRY

Characteristics / attributes of 2D shapes (Ways to describe)

quadrilateral: figure with four straight sides

length: how long a shape is

width: how wide a shape is

sides: lines that make up the 2D shape

equal: same size

congruent: same size and shape

opposite: sides across from each other

adjacent: sides that meet each other

parallel: straight lines that never meet and are the same distance apart (like train

tracks)

parallelogram: quadrilateral with both pairs

of opposite sides parallel and equal

perpendicular: straight lines that cross each

other to make right angle

intersecting: straight lines that cross each other at any angle

Created by Tricia Alford, 2013

GEOMETRY More shapes.... TRIANGLES!

triangle: has 3 sides, 3 vertices

equilateral triangle: triangle with all the sides the

same length (equal triangle)

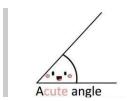
isosceles triangle: triangle with just 2 sides the

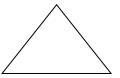
same length

ANGLES....not angels.

More characteristics to describe shapes:

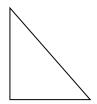
acute angle: (it's cute) acute triangle



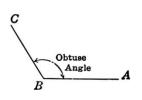


right angle: (it's just right) right triangle





obtuse angle: (it's a lounge chair) obtuse triangle

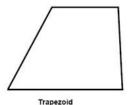


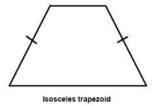


Fun Facts

So a **square** is a special kind of **rectangle**, it is one where all the sides have the same length. Thus every square is a rectangle because it is a quadrilateral with all four angles right angles. However not every **rectangle** is a **square**, to be a **square** its sides must have the same length.

A **trapezoid** is a quadrilateral with one pair of opposite sides parallel. It can have right angles (a right trapezoid), and it can have congruent sides (isosceles), but those are not required. The isosceles trapezoid has one set of acute angles and one set of obtuse angles.





A quadrilateral is a polygon. In fact it is a 4-sided polygon, just like a triangle is a 3-sided polygon, a pentagon is a 5-sided polygon, and so on.

A **rhombus** is a four-sided shape where all sides have equal length. Also opposite sides are parallel and opposite angles are equal. A rhombus is actually just a special type of parallelogram. Recall that in a parallelogram each pair of opposite sides are equal in length. With a rhombus, all four sides are the same length. The sides are congruent.